

09/715, 892

L Number	Hits	Search Text	DB	Time stamp
1	26775	(computer or cpu) and (graphics or graphical or rendering or multimedia or video) and (display or monitor or crt or lcd or vga) and composit\$4 and @ad<20001117	USPAT; US-PPGPUB; EPO; JPO; DERWENT	2003/07/20 17:40
2	51	((computer or cpu) and (graphics or graphical or rendering or multimedia or video) and (display or monitor or crt or lcd or vga) and composit\$4 and @ad<20001117) and (graphics and rendering and (3D or three-dimensional or "three dimensional") and (video adj digital))	USPAT; US-PPGPUB; EPO; JPO; DERWENT	2003/07/20 17:41
3	29	((((computer or cpu) and (graphics or graphical or rendering or multimedia or video) and (display or monitor or crt or lcd or vga) and composit\$4 and @ad<20001117) and (graphics and rendering and (3D or three-dimensional or "three dimensional") and (video adj digital))) and ((display or monitor or crt or lcd or vga) and pipelin\$3)	USPAT; US-PPGPUB; EPO; JPO; DERWENT	2003/07/20 17:42
4	7	(((((computer or cpu) and (graphics or graphical or rendering or multimedia or video) and (display or monitor or crt or lcd or vga) and composit\$4 and @ad<20001117) and (graphics and rendering and (3D or three-dimensional or "three dimensional") and (video adj digital))) and ((display or monitor or crt or lcd or vga) and pipelin\$3)) and (jitter and offset and color and blend\$3 and "frame buffer")	USPAT; US-PPGPUB; EPO; JPO; DERWENT	2003/07/20 17:44
5	0	(((((computer or cpu) and (graphics or graphical or rendering or multimedia or video) and (display or monitor or crt or lcd or vga) and composit\$4 and @ad<20001117) and (graphics and rendering and (3D or three-dimensional or "three dimensional") and (video adj digital))) and ((display or monitor or crt or lcd or vga) and pipelin\$3)) and (jitter and offset and color and blend\$3 and "frame buffer")) and "second offset"	USPAT; US-PPGPUB; EPO; JPO; DERWENT	2003/07/20 17:44
6	0	(((((computer or cpu) and (graphics or graphical or rendering or multimedia or video) and (display or monitor or crt or lcd or vga) and composit\$4 and @ad<20001117) and (graphics and rendering and (3D or three-dimensional or "three dimensional") and (video adj digital))) and ((display or monitor or crt or lcd or vga) and pipelin\$3)) and (jitter and offset and color and blend\$3 and "frame buffer")) and second near offset	USPAT; US-PPGPUB; EPO; JPO; DERWENT	2003/07/20 17:44
7	0	(((((computer or cpu) and (graphics or graphical or rendering or multimedia or video) and (display or monitor or crt or lcd or vga) and composit\$4 and @ad<20001117) and (graphics and rendering and (3D or three-dimensional or "three dimensional") and (video adj digital))) and ((display or monitor or crt or lcd or vga) and pipelin\$3)) and second near offset	USPAT; US-PPGPUB; EPO; JPO; DERWENT	2003/07/20 17:44

8	0	((computer or cpu) and (graphics or graphical or rendering or multimedia or video) and (display or monitor or crt or lcd or vga) and composit\$4 and @ad<20001117) and (graphics and rendering and (3D or three-dimensional or "three dimensional") and (video adj digital))) and second near offset	USPAT; US-PPGPUB; EPO; JPO; DERWENT	2003/07/20 17:44
9	13	((computer or cpu) and (graphics or graphical or rendering or multimedia or video) and (display or monitor or crt or lcd or vga) and composit\$4 and @ad<20001117) and (graphics and rendering and (3D or three-dimensional or "three dimensional") and (video adj digital))) and second same offset	USPAT; US-PPGPUB; EPO; JPO; DERWENT	2003/07/20 17:45
10	0	((((computer or cpu) and (graphics or graphical or rendering or multimedia or video) and (display or monitor or crt or lcd or vga) and composit\$4 and @ad<20001117) and (graphics and rendering and (3D or three-dimensional or "three dimensional") and (video adj digital))) and second same offset) and second adj20 offset	USPAT; US-PPGPUB; EPO; JPO; DERWENT	2003/07/20 17:45
11	0	((((computer or cpu) and (graphics or graphical or rendering or multimedia or video) and (display or monitor or crt or lcd or vga) and composit\$4 and @ad<20001117) and (graphics and rendering and (3D or three-dimensional or "three dimensional") and (video adj digital))) and second same offset) and second adj30 offset	USPAT; US-PPGPUB; EPO; JPO; DERWENT	2003/07/20 17:45
12	1	((((computer or cpu) and (graphics or graphical or rendering or multimedia or video) and (display or monitor or crt or lcd or vga) and composit\$4 and @ad<20001117) and (graphics and rendering and (3D or three-dimensional or "three dimensional") and (video adj digital))) and second same offset) and offset same multiple	USPAT; US-PPGPUB; EPO; JPO; DERWENT	2003/07/20 17:46
13	5	((((computer or cpu) and (graphics or graphical or rendering or multimedia or video) and (display or monitor or crt or lcd or vga) and composit\$4 and @ad<20001117) and (graphics and rendering and (3D or three-dimensional or "three dimensional") and (video adj digital))) and second same offset) and (composit\$4 same multiple)	USPAT; US-PPGPUB; EPO; JPO; DERWENT	2003/07/20 17:46
14	1	((((computer or cpu) and (graphics or graphical or rendering or multimedia or video) and (display or monitor or crt or lcd or vga) and composit\$4 and @ad<20001117) and (graphics and rendering and (3D or three-dimensional or "three dimensional") and (video adj digital))) and second same offset) and (composit\$4 same multiple)) and (composit\$4 near multiple)	USPAT; US-PPGPUB; EPO; JPO; DERWENT	2003/07/20 17:46